

# CALL TO PARTICIPATION

## RENCONTRES INTERNATIONALES MONDE-S MULTIPLE-S



### PRESENTATION

30 years ago, a group of Bourges Art School students and teachers created the Bandits-Mages festival dedicated to video and film creation from art schools through out the world, in which video creation was emerging significantly, and was later to be called new technologies or multi-media.

A video creations collection was created, and it will soon be hosted and digitalised by the BNF, thus entering history.

Nowadays, other technologies undergoing democratisation processes are making their way into art schools and amongst young artists, as aesthetic research tools and reflexion support. There are pioneers artists but these technologies experimental and plastic use is still budding, especially in art schools.

Just like Bandits-Mages in 1991, Antre Peaux wishes to investigate virtual worlds, augmented and diminished reality (such as high tech and low tech) active practices within art schools in 2021, and to analyse an emerging creation rippling with visual arts and narrative potentials, often revealing its stated ambition towards anticipation.

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### DESCRIPTION OF THE OFFER

Calling students and emerging artists to apply, sending out their works or research projects related to virtual reality or 3D.

Projects and works will be selected by a group of art professionals: programmers, theoreticians, artists, and teachers.

As they are fundamental to us in the actual global context, contemporary issues proposals focused on feminism, ecology, decolonisation, social and political struggles, disanthropocentric visions, transdisciplinarity, care, situated and alternative knowledges and practices, will be closely looked at.

For more information, please contact us: [claire.guilloux@antrepeaux.net](mailto:claire.guilloux@antrepeaux.net)

### TO APPLY

**Deadline for registration: May 30, 2021**

**Publishing of results: July 30, 2021**

To send your application, you must complete the online form on our website:

<https://antrepeaux.net/en/appels-a-participation-arts-visuels/>